Samurai Slash

Thank you for purchasing, This will be a document to help you edit and run the project in the best way.

PREPARATION

Setup:

Before all things, import Samurai Slash Template in to a new fresh blank project.

Now after importing those, make sure all the required scenes are in the build settings window and that they are in the right order like this:



Unity ad setup:

Open scenes Menu by following the path

Assets > Scenes > MainGame.



In Hierarchy select ob ADS



choose the type of ads you want to use and the frequency of showing ads (the larger the numlevelshow, the less the ads )

Open the ADSmanager scripts by following the path:

Assets > Scripts > AdsManager .



unityADS:



Change your gameid.

Admob ADS:



appId : app id admob;

**adUnitId : id** Interstitial Ads

**adUnitIdRw : id** Reward Ads ( Do not use in game )

**adBaner : id Baner ADS**

Open the GoogleMobileAdsSettings scripts by following the path:

Assets > GoogleMobileAds> Resources .



add to your appid .

Good luck !